

The background features a large, light blue-to-white gradient on the left side. On the right, there are solid green and white rectangular blocks. A dark blue horizontal band spans across the middle, containing the text.

# FRAME RELAY



# Frame Relay Concept

- high-performance WAN protocol
- operates at the physical and data link layers
- Originally designed for use across ISDN interfaces
- An example of packet-switched technology
- described as a streamlined version of X.25



# Compare Frame Relay vs. X.25

- Frame Relay is a Layer 2 protocol suite, X.25 provides services at Layer 3
- Frame Relay offers higher performance and greater transmission efficiency than X.25

# Frame Relay Devices

- Data terminal equipment (DTE)
  - terminating equipment for a specific network
  - typically are located on the premises of a customer
  - Examples: terminals, personal computers, routers, and bridges



# Frame Relay Devices

- Data circuit-terminating equipment (DCE)
  - carrier-owned internetworking devices
  - to provide clocking and switching services in a network
  - actually transmit data through the WAN

# Frame Relay Devices

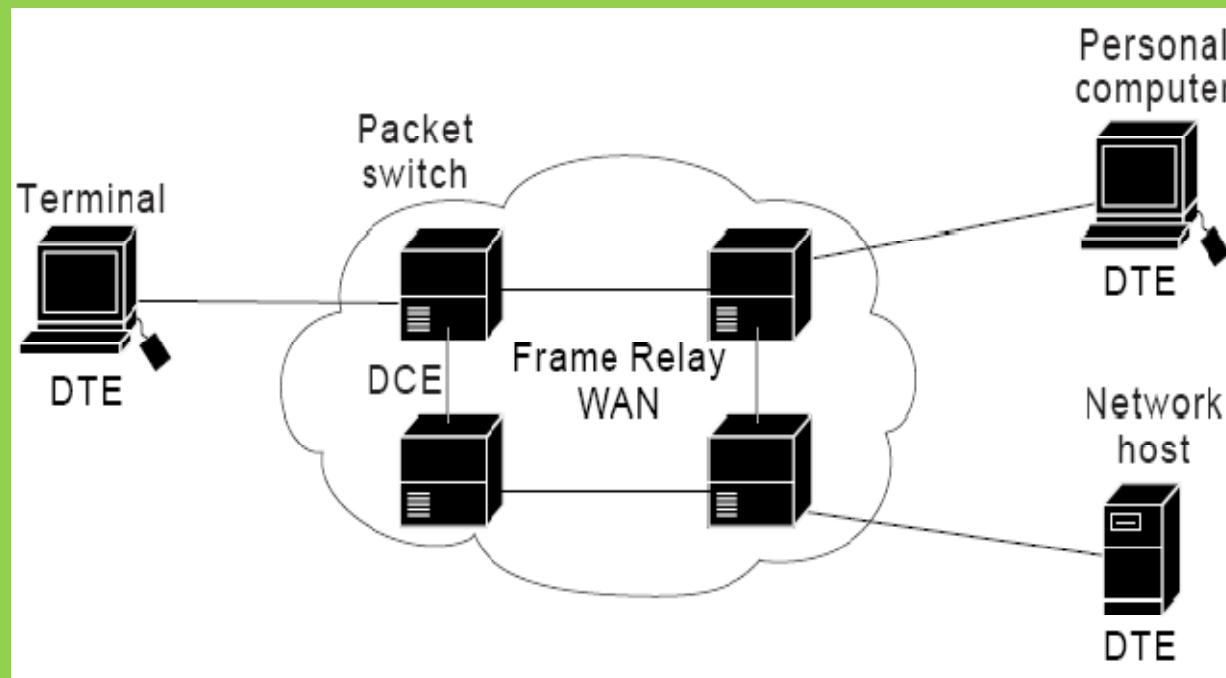


Figure 1 Frame Relay Devices



# Frame Relay Virtual Circuits

- provides connection-oriented data link layer communication
- a logical connection between two data terminal equipment across a Frame Relay packet-switched network
- provide a bi-directional communications path from one DTE device to another



# Frame Relay Virtual Circuits

- Switched virtual circuits (SVCs)
  - temporary connections requires sporadic data transfer between DTE devices across the Frame Relay network
    - *Call Setup*
    - *Data Transfer*
    - *Idle*
    - *Call Termination*





# Frame Relay Virtual Circuits

- Permanent Virtual Circuits (PVCs)
  - used for frequent and consistent data transfers between DTE devices across the Frame Relay network
    - *Data Transfer*
    - *Idle*



# Congestion Control Mechanism

- Forward-explicit congestion notification (FECN)
- Backward-explicit congestion notification (BECN)



# Forward-explicit congestion notification (FECN)

- initiated when a DTE device sends Frame Relay frames into the network
- When the frames reach the destination DTE device, the frame experienced congestion in the path from source to destination
- flow-control may be initiated, or the indication may be ignored



## Backward-explicit congestion notification (BECN)

- DCE devices set the value of the BECN bit to 1 in frames traveling in the opposite direction, informs the receiving DTE device that a particular path through the network is congested
- flow-control may be initiated, or the indication may be ignored



# Frame Relay Discard Eligibility (DE)

- (DE) bit is used to indicate that a frame has lower importance than other frames
- When the network becomes congested, DCE devices will discard frames with the DE bit



# Frame Relay Error Checking

- common error-checking mechanism known as the *cyclic redundancy check* (CRC)
- CRC compares two calculated values to determine whether errors occurred during the transmission



# Frame Relay Network Implementation

- consists of a number of DTE devices connected to remote ports on multiplexer equipment via traditional point-to-point services

# Frame Relay Network Implementation

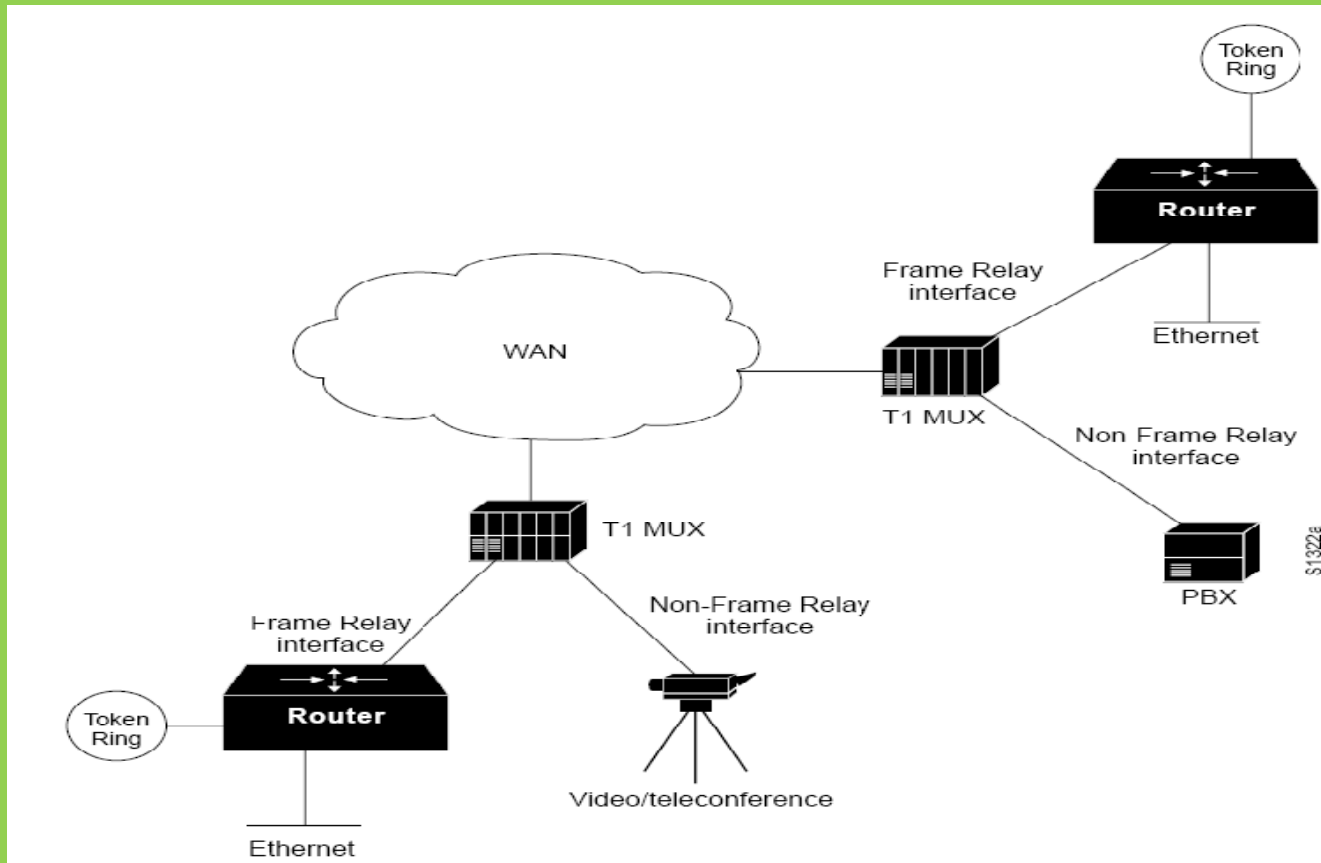


Figure 2 A simple Frame Relay network connects various devices to different services over a WAN.





# Public Carrier-Provided Networks

- Frame Relay switching equipment is located in the central offices of a telecommunications carrier
- The DCE equipment also is owned by the telecommunications provider
- The majority of today's Frame Relay networks are public carrier-provided networks



# Private Enterprise Networks

- the administration and maintenance of the network are the responsibilities of the enterprise
- All the equipment, including the switching equipment, is owned by the customer

# Frame Relay Frames

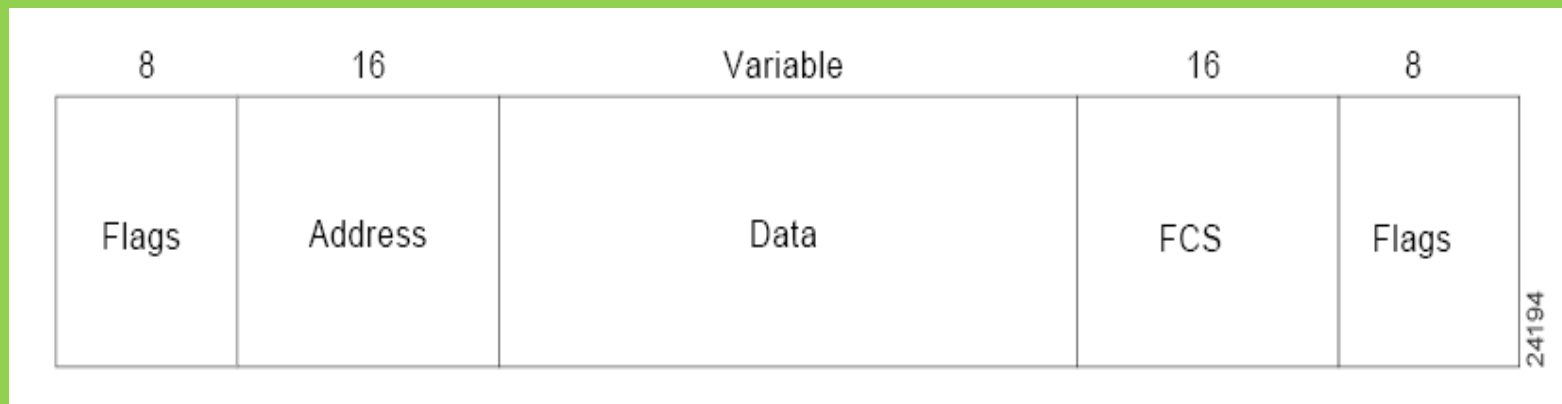


Figure 3 Frame Relay Frame



# Frame Relay Frames

- Flags indicate the beginning and end of the frame
- Three primary components make up the Frame Relay frame
  - the header and address area
  - the user-data portion
  - the frame-check sequence (FCS)



# Frame Relay Frames

- The address area (2 bytes)
  - 10 bits represents the actual circuit identifier
  - 6 bits of fields related to congestion management



# Frame Relay Frame Formats

- Standard Frame Relay Frame
- LMI Frame Format



# Standard Frame Relay Frame

## ■ *Flags*

- Delimits the beginning and end of the frame
- The value of this field is always the same (7E or 01111110)



# Standard Frame Relay Frame

- *Address* – contains the following information
  - DLCI: The 10-bit DLCI is the essence of the Frame Relay header, values have local significance only, devices at opposite ends can use different DLCI values for the same virtual connection





# Standard Frame Relay Frame

## ■ *Address*

- Extended Address (EA): used to indicate whether the byte in which the EA value is 1 is the last addressing field, the eighth bit of each byte of the Address field is used to indicate the EA



# Standard Frame Relay Frame

- *Address*

- Congestion Control: consists of the three bits; FECN, BECN, and DE bits



# Standard Frame Relay Frame

- *Data* – Contains encapsulated upper-layer data
  - serves to transport the higher-layer protocol packet (PDU) through a Frame Relay network



# Standard Frame Relay Frame

- *Frame Check Sequence*

- Ensures the integrity of transmitted data

# LMI Frame Format

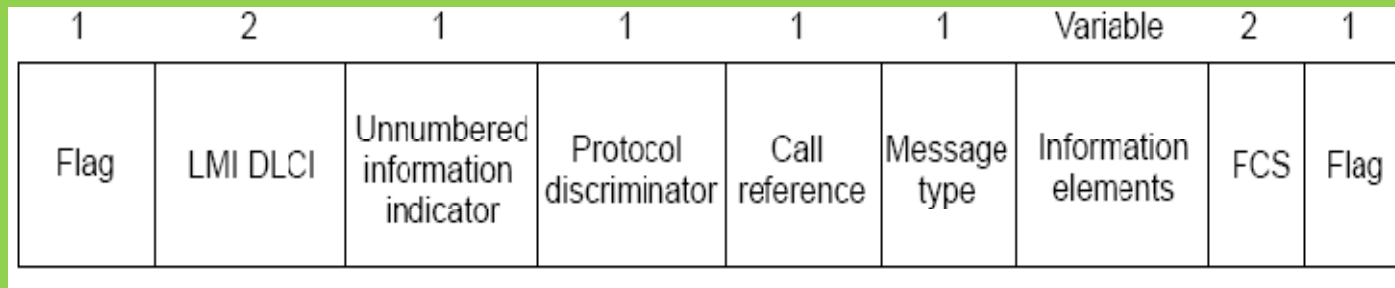


Fig : Nine fields comprise the Frame Relay that conforms to the LMI format